

# Topics for Today

- Introduction to graphs
- Basic operations and problems
- NetworkX
- Drawing graphs

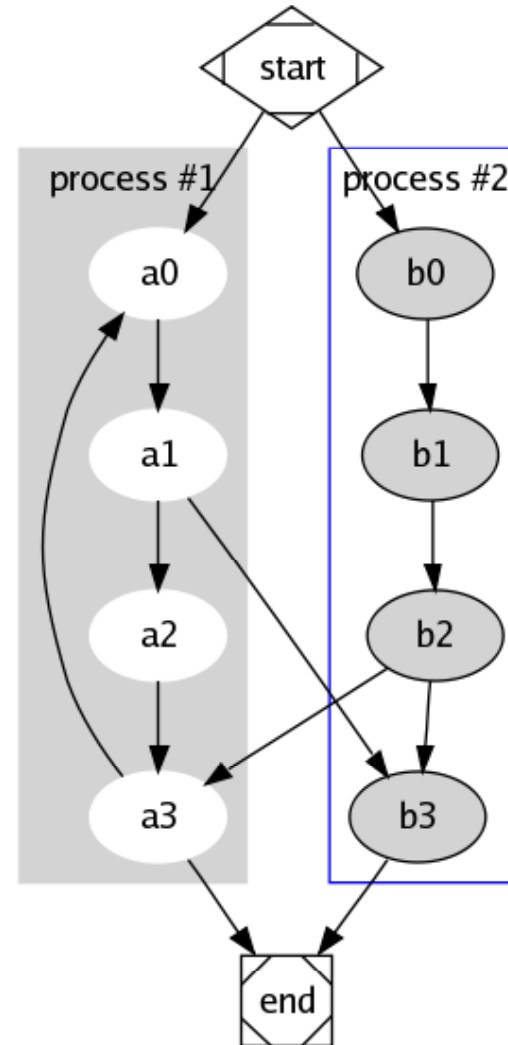
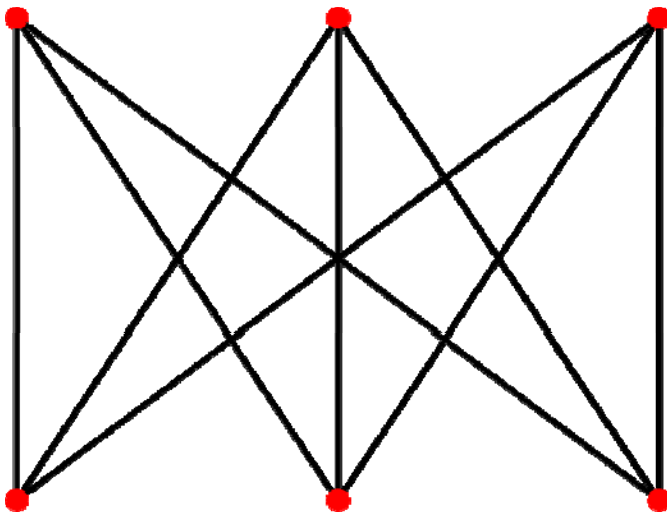
## Reading

- <https://networkx.lanl.gov/wiki/WikiStart> - tutorial
- <http://people.hofstra.edu/geotrans/eng/ch2en/meth2en/ch2m1en.html> - gives more formal definitions
- [http://en.wikipedia.org/wiki/Graph\\_theory](http://en.wikipedia.org/wiki/Graph_theory) - history and numerous links

# Graphs

- Mathematical model for studying pair-wise connectivity among entities
- A graph is a discrete structure consisting of
  - nodes (also called vertices, sites) and
  - edges between nodes (also called links, connectors, arcs)
- Graphs are used to model problems in almost every discipline

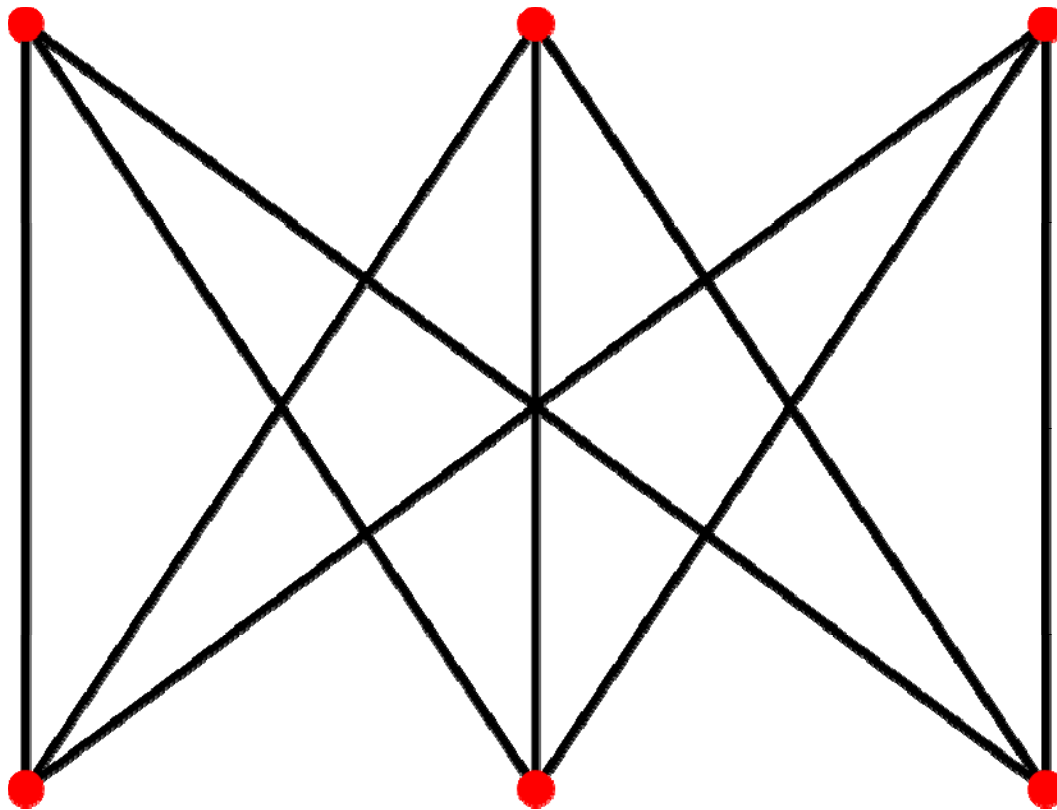
# Two graphs



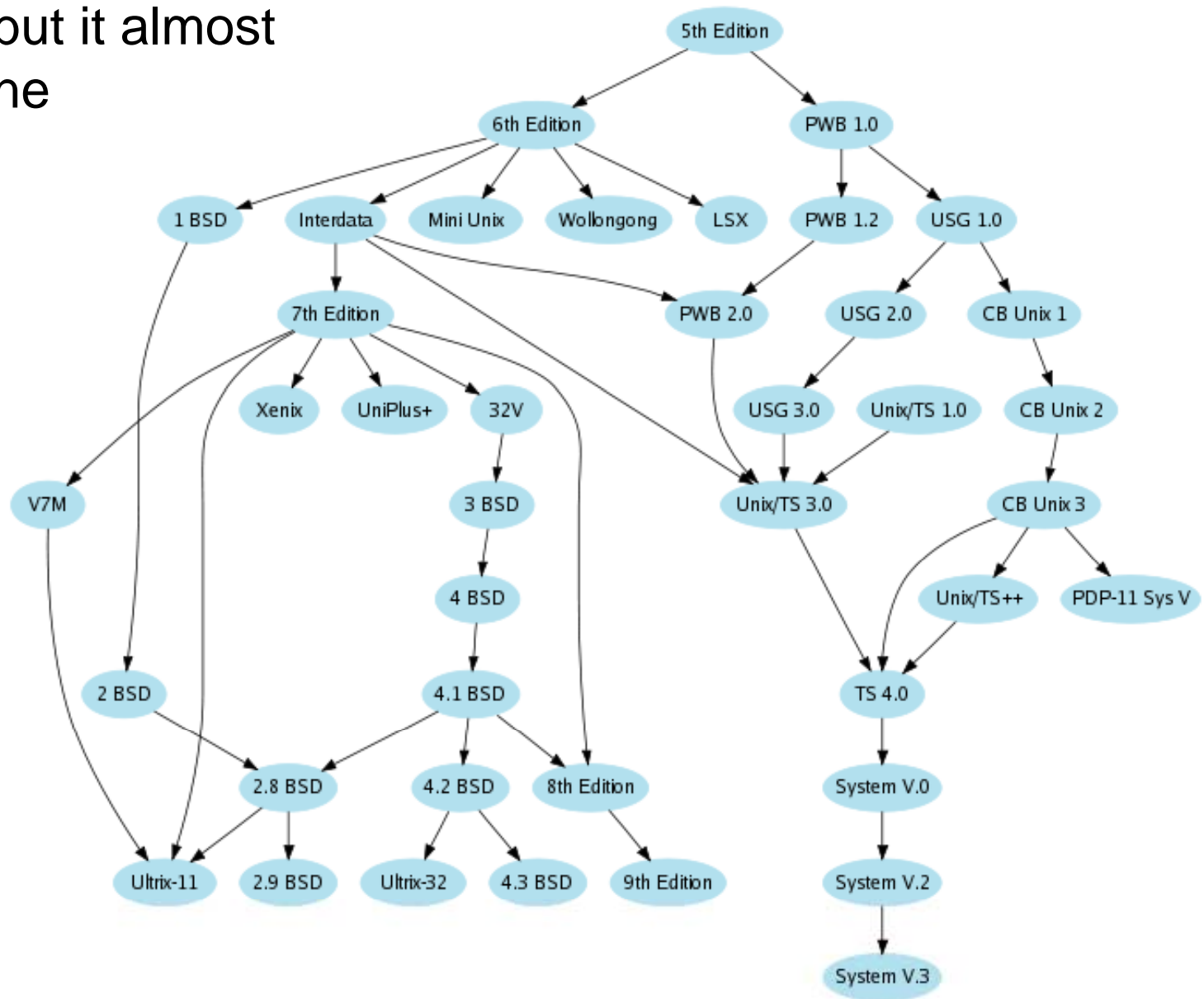
	<b>NODES</b>	<b>EDGES</b>
Communication network	computers	fiber optic cable
Financial stocks	currency	transactions
Transportation	street intersections	highways
Protein interaction networks	proteins	protein-protein interactions
Internet	web pages	hyperlinks
Social networks	people	friendships
Software systems	functions	function calls
Games board	positions	legal moves
Chemical compounds	molecules	chemical bonds

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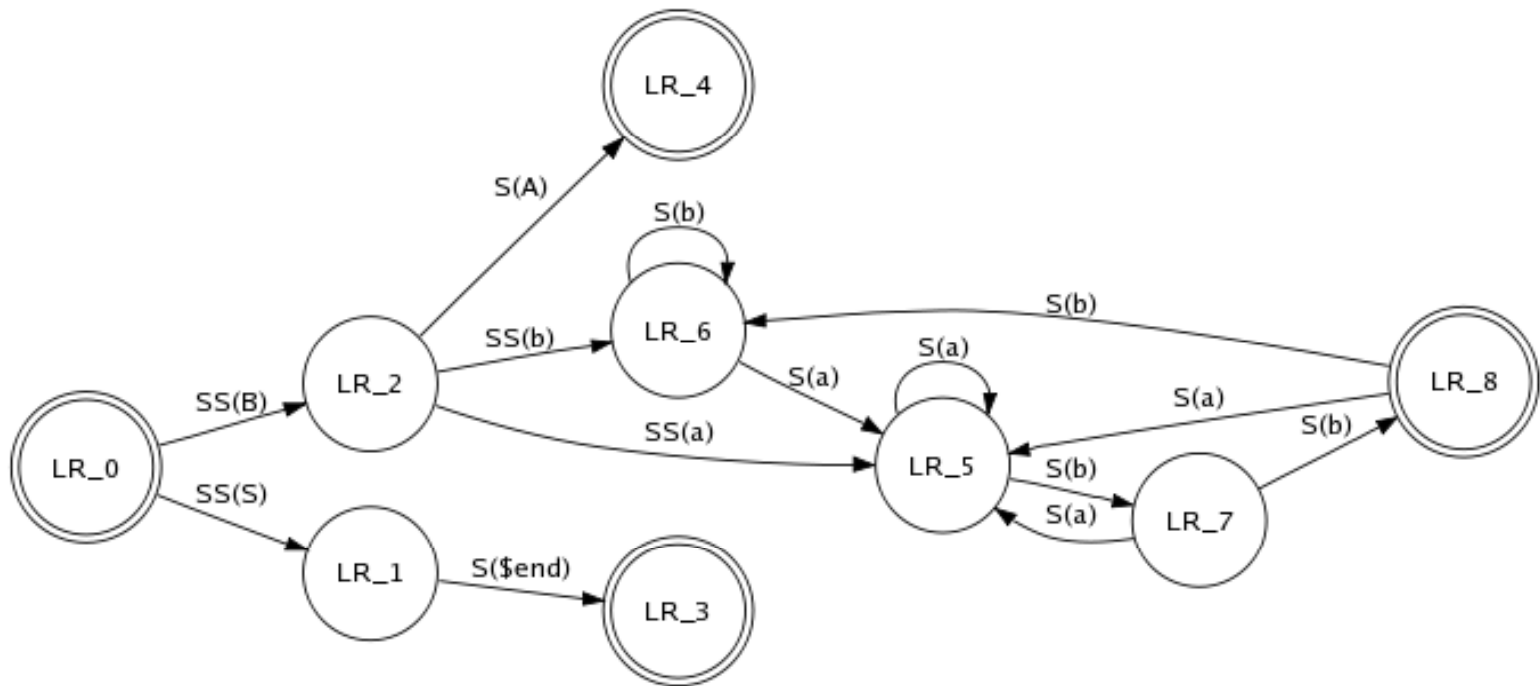
Graph consisting of 6 nodes and 9 edges  
Edges have no directions,



Edges have directions  
Not a tree, but it almost  
looks like one



Directed graph with cycles and self-loops  
(edges have labels, nodes have labels)





Which of the following is not naturally modeled by a graph?

- A. Facebook users and their friends**
- B. Spread of a disease**
- C. Weather prediction**
- D. Course requirements and prerequisites**
- E. Electric power distribution system**

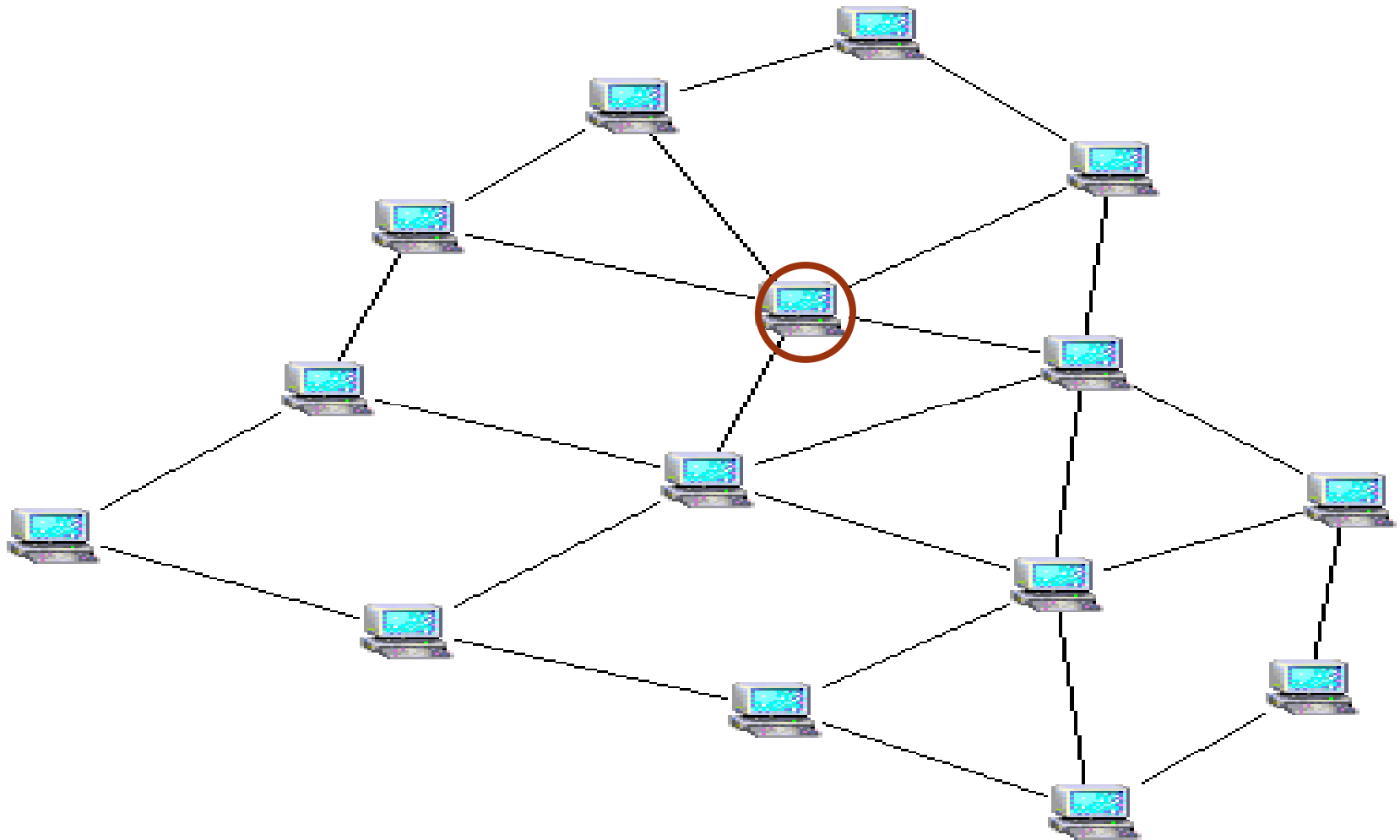
# Some terminology

- Graphs have a finite number of nodes, but they can grow and shrink
- Undirected and directed graphs
- Weights on edges: weighted and unweighted graphs
- Nodes generally have names
- At most one edge between a pair of nodes: simple graph (otherwise a multi-graph)
- self-loops are often excluded as possible edges

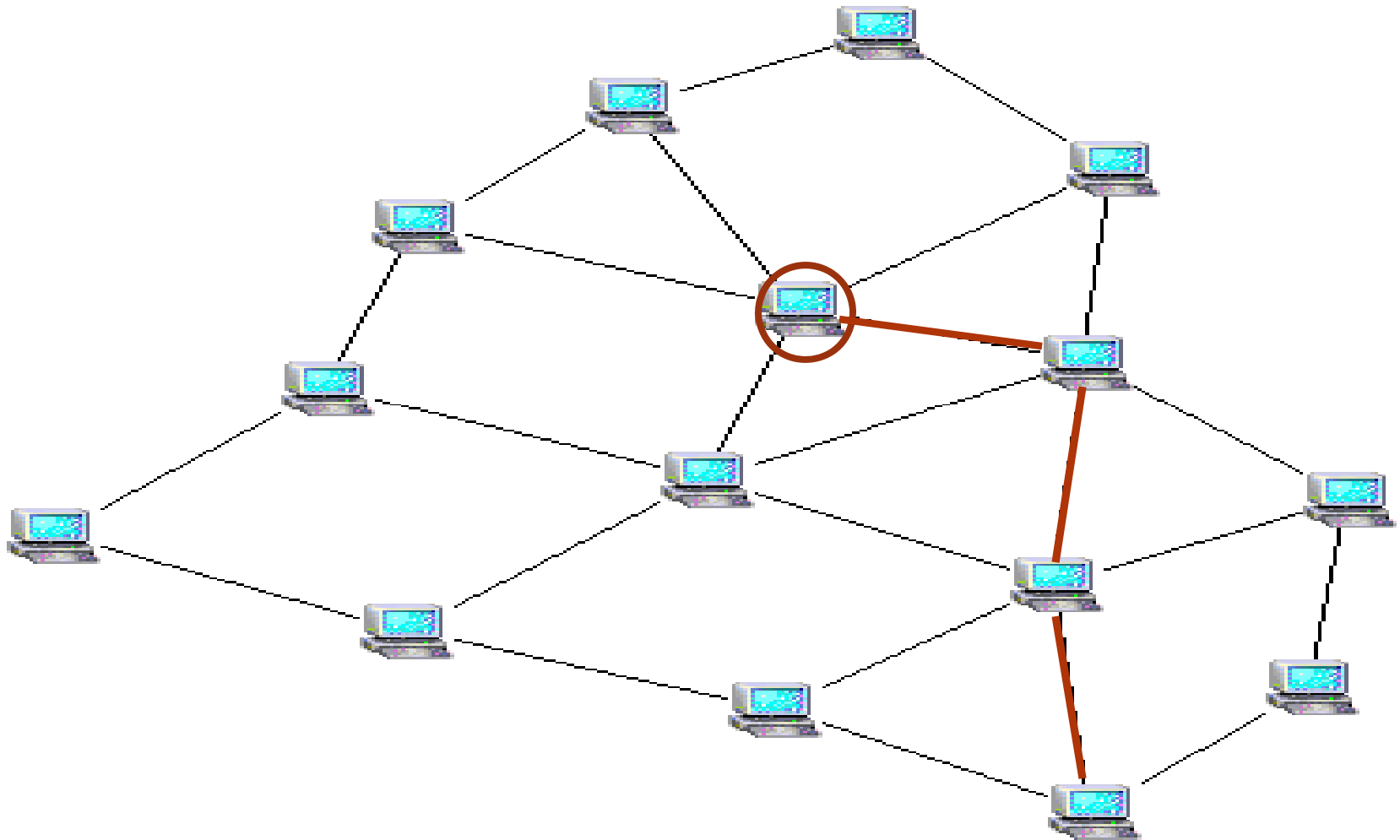
# More terminology

- A tree is a special type of graph
- Undirected graph
  - a node is “adjacent” to other nodes
  - these nodes are also called its neighbors
- Directed graph
  - a node has edges going out and edges coming in (in-degree and out-degree of a node)
  - adjacency is often the number of edges leaving the node
- Path between two nodes – sequence of edges connecting them

# Undirected, simple graph

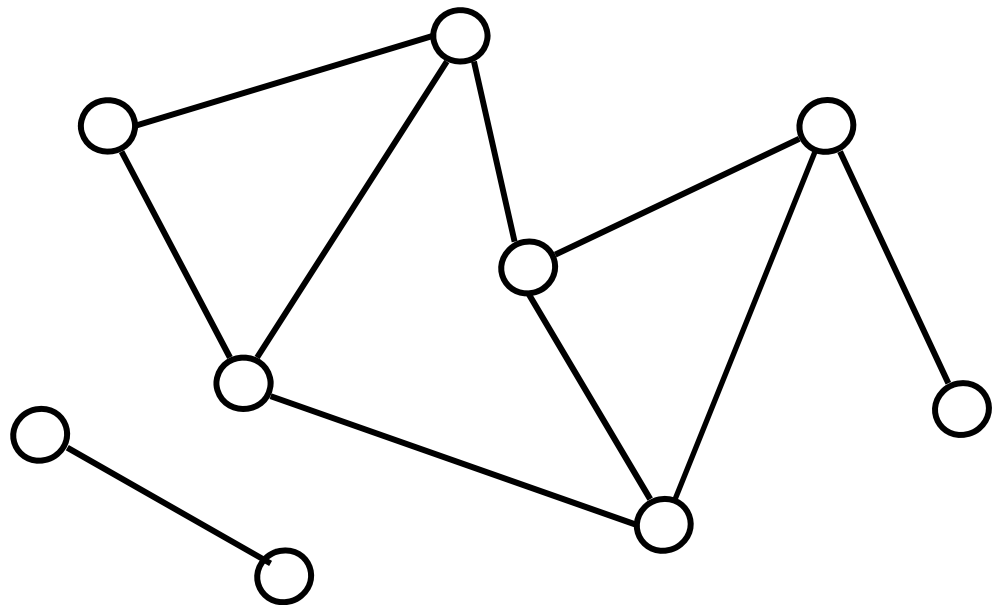


# Undirected, simple graph



How many nodes have degree 3?

- A. 3
- B. 4
- C. 5
- D. 6



# Basic functionality we need

- Create a graph
  - read edges from a file
  - add and delete edges and nodes
  - Perform the union graphs
  - Pull out subgraphs
- Iterate through all the nodes of a graph
- For a given node  $u$ , iterate through all its the adjacent nodes
- Print / visualize a graph

# Representing Graphs

- We will not discuss the internal representation of graphs
- NetworkX will do it for you

Otherwise ...

- As a 2-dimensional matrix (adjacency matrix)
  - $A[a][b] = 1$  if there exists an edge from node  $a$  to  $b$   
(can also store the edge weight)
- As a list of lists (adjacency lists)
  - $i$ -th list contains all the nodes node  $i$  is adjacent to

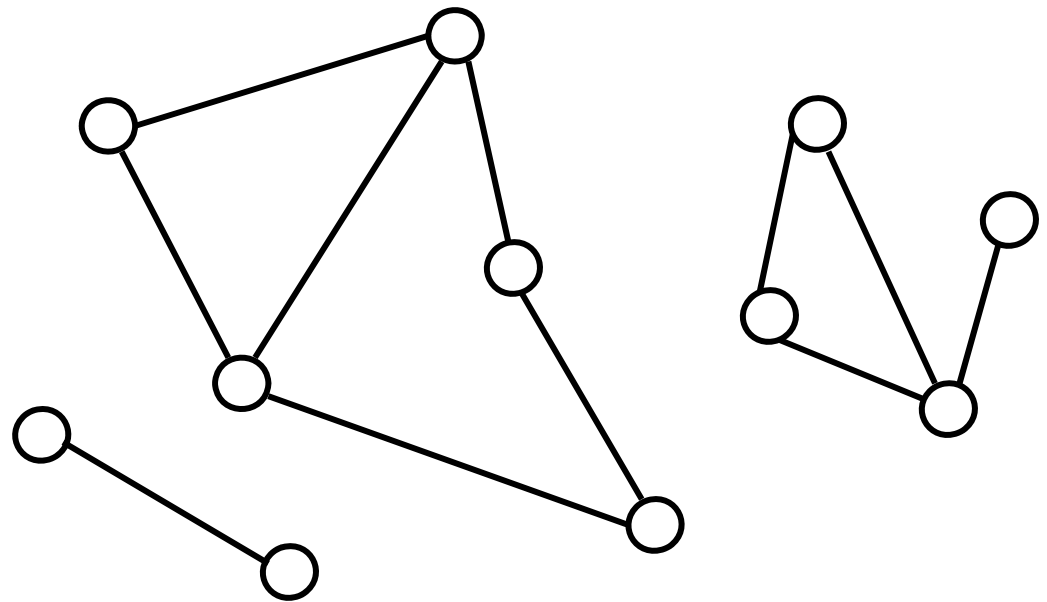


# Problems on undirected, simple graphs

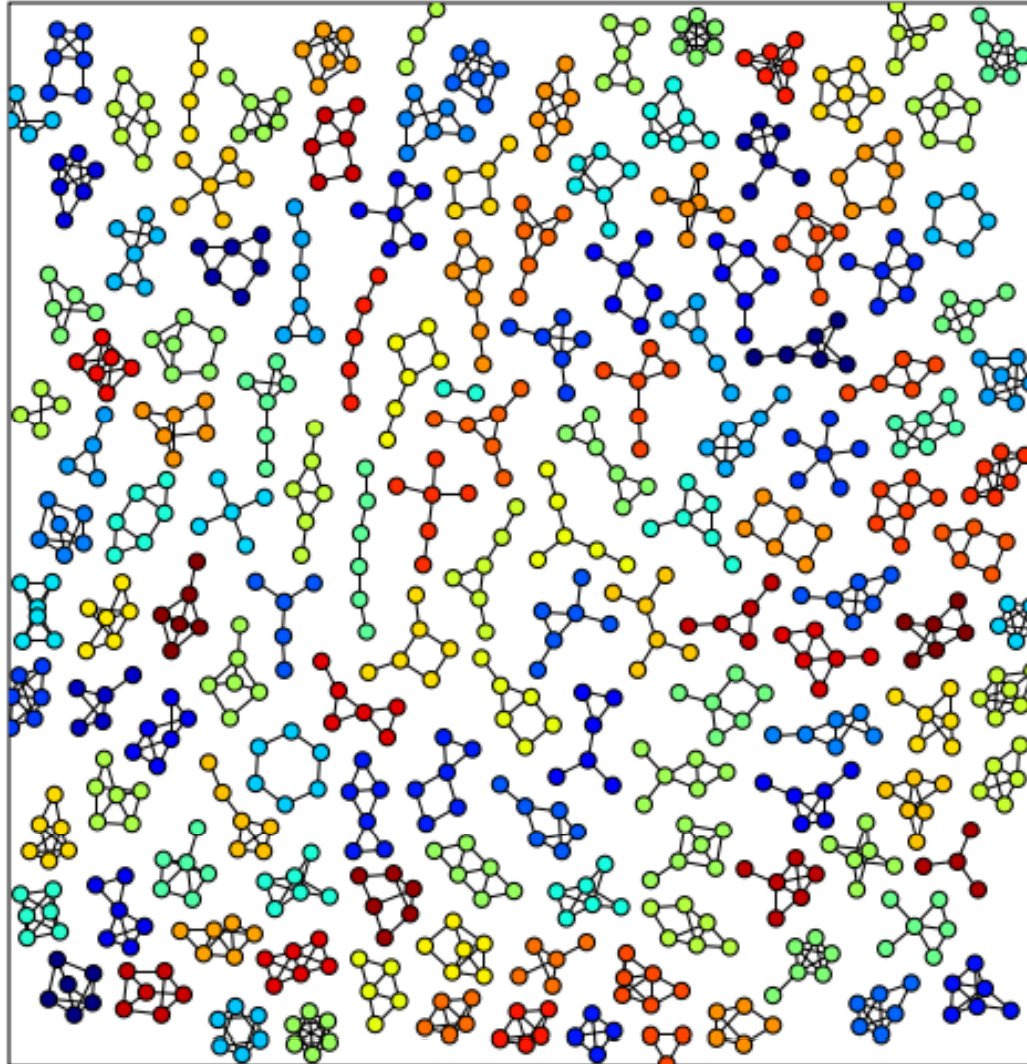
- Is graph  $G$  connected?
- If it is not connected, identify its connected components
- Is the graph a tree?
- Create a subgraph from a graph
  
- Explore all nodes in a specified order (depth-first-search, breadth first search)
- Find paths of shortest length between nodes

What is the minimum number of edges that have to be added to make the graph connected?

- A. 1 edge
- B. 2 edges
- C. 3 edges
- D. 4 edges

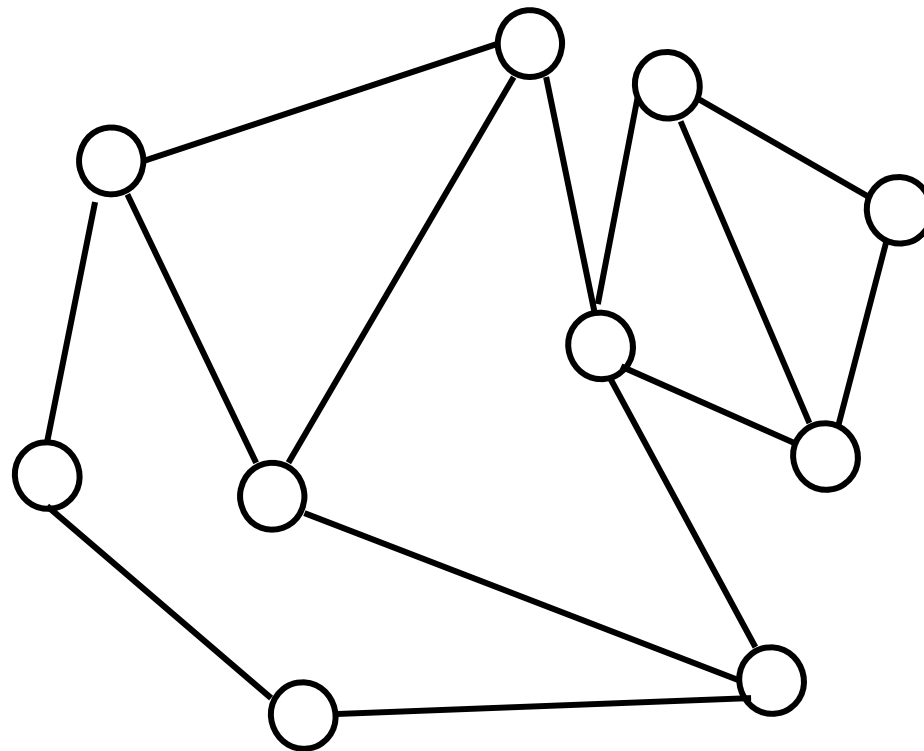


Undirected, simple with colored connected components



What is the minimum number of nodes that have to be removed to create at least two connected components of size  $>1$ ?

- A. 1
- B. 2
- C. 3



# NetworkX

<https://networkx.lanl.gov/wiki/WikiStart>

Read Tutorial and Quick Reference sections

- Easy to get started and intuitive to use
- Poor visualization of graphs; complete reference material overwhelming

```
from networkx import *  
import pylab as P
```

# NetworkX Basics

```
G = Graph()
```

[undirected1.py](#)  
[undirected2.py](#)

```
G.add_edges_from([tuple(s.split()) for s in  
                  open('graph1.txt')])
```

```
print G.edges()
```

```
print G.nodes()
```

```
CC = component.connected_components(G)
```

```
draw(G)
```

```
P.show()
```

# Drawing graphs generated by NetworkX

```
G_com = complete_graph(5)
G_star = star_graph(n)
G_lad = circular_ladder_graph(n)
G_hyp = hypercube_graph(4)
G_ran1 = erdos_renyi_graph(2*n, p, seed=None)
```

```
P.figure(1)
draw(G_star)
```

```
P.figure(2)
draw(G_lad)
```

```
P.figure(3)
draw_spectral(G_ran1)
```

```
P.figure(4)
draw_circular(G_com)
```

# Some graph operations

```
G1 = complete_graph(5)
```

```
G2 = star_graph(5)
```

```
G3 = ladder_graph(4)
```

```
H = Graph()
```

```
H = union(G1, G2, rename=('G-', 'H-'))
```

```
print "len(H): ", len(H)
```

```
H = union (H, G3)
```

```
HN = convert_node_labels_to_integers(H)
```

```
list_ccHN = connected_components(HN)
```

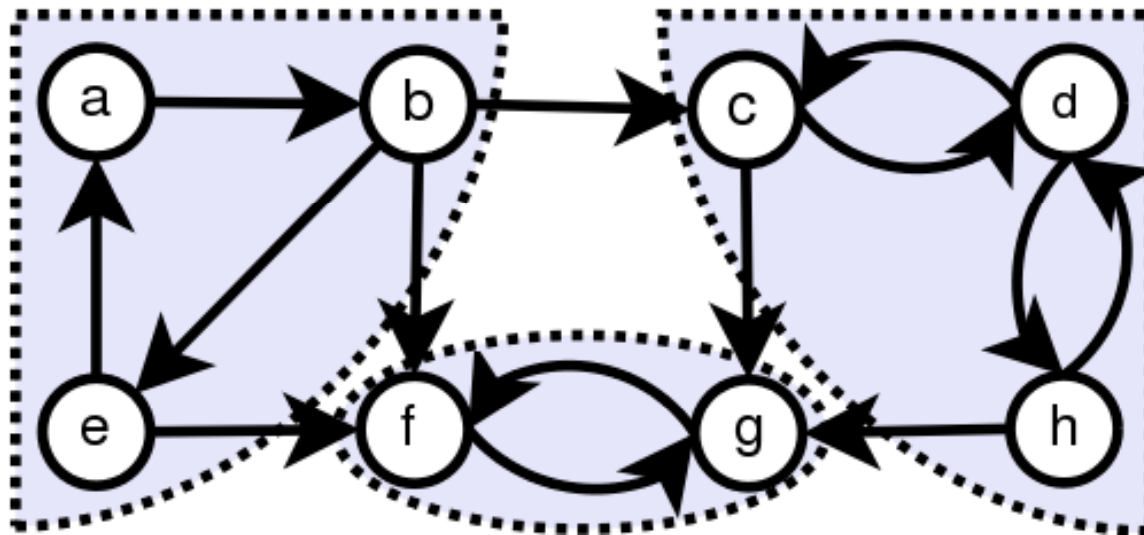
```
print list_ccHN
```

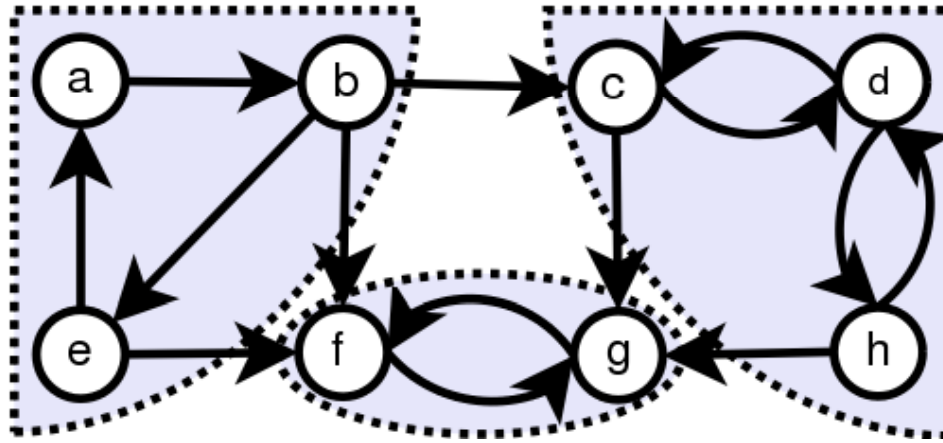
```
sub_HN = subgraph(HN, list_ccHN[0])
```



# Directed, simple graphs

- What does “connected” mean?
- A directed graph is *strongly connected* if there is a (directed) path between any two nodes
- If it is not strongly connected, identify its strongly connected components





Directed graph has 8 nodes

3 strongly connected components  
[[a,b,e], [f, g], [c,d, h]]

Connected components represented as a  
list of list

# Operations on directed graphs

```
G = DiGraph()
G.add_edges_from([tuple(s.split()) for s in open('EBI.txt')])

print 'Number of nodes:', G.order()
print

C1 = component.strongly_connected_components(G)

print 'Number of strongly connected components:', len(C1)
print 'Strongly connected component sizes > 3: '
for t in C1:
    if len(t) > 3:
        print "a strongly connected component of size: ", len(t)
print
```